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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.	
09/862,654	05/22/2001	Nigel Peter Topham	0808.65559	8723	
24978 759	20 12/15/2005		EXAMINER		
GREER, BURNS & CRAIN			Li, Ain	Li, Almee J	
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25TH FLOOR			ART UNIT	PAPER NUMBER	
CHICAGO, IL 60606			2183		

DATE MAILED: 12/15/2005

Please find below and/or attached an Office communication concerning this application or proceeding.

Office Action Summary    Examiner			Application No.	Applicant(s)					
## A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) OR THIRTY (30) DAYS WHICHEVER IS LONGER, FROM THE MAILING DATE OF THIS COMMUNICATION.  Extensions of libre may be available under the provision of 37 FFR 1316(8). In an event, however, may a reply te libre (by the 10% of 10%	Office Action Summary		09/862,654	TOPHAM, NIGEL PETER					
Period for Reply  A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) OR THIRTY (30) DAYS WHICHEVER IS LONGER, FROM THE MAILING DATE OF THIS COMMUNICATION.  Extensibles of time may be variable under the proximism of 37°CFR 1.395(b). In overall, however, may a reply be timely filled after SX (6) MONTHS from the mailing date of this communication.  If NO period for reply is specification of 37°CFR 1.395(b). In overall, however, may a reply be timely filled after SX (6) MONTHS from the mailing date of this communication.  If NO period for reply is specified above, the maximum statutory period will apply and will explication to become ASAMONED (50 U.S.C. § 133).  A very received by the Office later than filter amonths and it is mailing date of this communication, even if timely filled, may reduce any explication to become ASAMONED (50 U.S.C. § 133).  Status  1) ☑ Responsive to communication(s) filed on 30 September 2005.  2a) ☑ This action is FINAL. 2b) ☐ This action is non-final.  3) ☐ Since this application is in condition for allowance except for formal matters, prosecution as to the merits closed in accordance with the practice under Ex parte Quayle, 1935 C.D. 11, 453 O.G. 213.  Disposition of Claims  4) ☑ Claim(s) 27-36 and 38-51 is/are pending in the application.  4a) Of the above claim(s) is/are withdrawn from consideration.  5) ☐ Claim(s) is/are allowed.  6) ☑ Claim(s) 27-36 and 38-51 is/are rejected.  7) ☐ Claim(s) is/are allowed.  8) ☐ Claim(s) 27-36 and 38-51 is/are rejected.  7) ☐ The specification is objected to by the Examiner.  Application Papers  9) ☐ The specification is objected to by the Examiner.  Application Papers  9) ☐ The paper specification is objected to by the Examiner.  Application Papers  9) ☐ The drawing(s) filed on is/are: a) ☐ accepted or b) ☐ objected to by the Examiner.  Application Papers  9) ☐ The paper specification is objected to by the Examiner. Note the attached Office Action or form PTO-152.  Priority under 35 U.S.C. § 119  12) ☐ Acknowledgment is made of a c			Examiner	Art Unit					
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WHICHEVER IS LONGER, FROM THE MALLING DATE OF THIS COMMUNICATION.  Extensions of time may be available under the provisions of 37 CFR 1.136(s). In or event, however, may a reply be timely filed after SIX (s) MONTHS from the mailing date of this communication.  If NO period for reply is specified above, the maximum staticity period will apply and will expire SIX (s) MONTHS from the mailing date of this communication.  Any reply received by the Office later than three months after the mailing date of this communication, even if simely flow, may reduce any search patient ferm adjustment. See 37 CFR 1.704(b).  Status  1)	Period fo	The MAILING DATE of this communication appears on the cover sheet with the correspondence address Period for Reply							
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1) Notice of References Cited (PTO-892)  4) Interview Summary (PTO-413)	<ul> <li>a) All b) Some * c) None of:</li> <li>1. Certified copies of the priority documents have been received.</li> <li>2. Certified copies of the priority documents have been received in Application No</li> <li>3. Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).</li> </ul>								
2) Notice of Draftsperson's Patent Drawing Review (PTO-948)  3) Information Disclosure Statement(s) (PTO-1449 or PTO/SB/08)  Paper No(s)/Mail Date 22 September 2005.  Paper No(s)/Mail Date 22 September 2005.  Paper No(s)/Mail Date 25 September 2005.  Paper No(s)/Mail Date 26 September 2005.  Paper No(s)/Mail Date 27 September 2005.	1) 🔯 Notice 2) 🔲 Notice 3) 🔯 Inform	e of References Cited (PTO-892) e of Draftsperson's Patent Drawing Review (PTO-948) nation Disclosure Statement(s) (PTO-1449 or PTO/SB/08)	Paper No(s)/Mail Da 5)  Notice of Informal Pa	te					

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#### **DETAILED ACTION**

 Claims 27-36 and 38-51 have been considered. Claim 43 has been amended as per Applicant's request.

## Information Disclosure Statement

2. The Examiner did not consider the non-patent literature cited in the IDS received on 22 September 2005. The literature cited was provided by the Examiner in the PTO-892 Notices of References cited mailed on 25 March 2005.

## Papers Submitted

3. It is hereby acknowledged that the following papers have been received and placed of record in the file: Amendment as received on 30 September 2005.

## Claim Rejections - 35 USC § 103

- 4. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
  - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 5. Claims 27-35 and 38-51 are rejected under 35 U.S.C. 103(a) as being unpatentable over Faraboschi et al., U.S. Patent Number 5,870,576.
- 6. Regarding claim 27, Faraboschi has taught a method of compressing a program to be executed by a processor in which compressed- form instructions stored in a program memory (110 of Fig.3, also see Col.4 lines 45-46) are decompressed and cached in an instruction cache prior to being issued (see Col.5 lines 29-32), the method comprising:
  - a. Converting a sequence of original instructions of the program into a

corresponding sequence of compressed-form instructions (see Co1.1 line 44 - Col.2 line 22),

- b. Assigning such original instructions imaginary addresses according to said sequence thereof, the assigned imaginary addresses being imaginary addresses at which the instructions are considered to exist when held in decompressed form in said instruction cache of the processor. Here, although not explicitly taught, it is inherent that during the compilation and storing of the program, the original instructions must be assigned addresses. As the decompressed form of the instructions are the same as the original form, the addresses will be the same.
- 7. Faraboschi has not explicitly taught wherein the method further comprises outputting a compressed program storable in said program memory and comprising the compressed-form instructions together with imaginary address information specifying said assigned imaginary address of at least one said original instruction so that, when the compressed- form instructions are decompressed and loaded by the processor into the instruction cache, the processor can allocate the assigned imaginary address to the decompressed instructions based on said imaginary address information.
- 8. However, "Official Notice" is taken that it is well known that a program counter stores address information that points to the address of an instruction to be accessed in the instruction memory (see lines in the code pointer segment having addresses in Fig.2) and that address information could easily be stored with the instruction to allow for faster lookups in the memory just like a cache tag. One of ordinary skill in the rot at the time of the invention would have recognized that by storing the address information along with the first one of the compressed

sections in the memory (110 of Fig.2), it would allow for faster lookups and enable easy setting of the cache tag when loading the cache with instructions form the memory by copying the information into the cache tag. This information assigns the imaginary address of the decompressed instruction because the program counter (200 of Fig.3) points to the cache block where the instruction is to be stored and the location in memory where the instruction information is stored Therefore, one of ordinary skill in the rot would have found it obvious to store the imaginary address information along with the section in the memory and use it to assign the cache tag and therefore the address of the cache block of the decompressed instruction, thereby allowing for faster lookups and shorter clock periods using simpler circuitry.

- 9. Regarding claim 28, Faraboschi has taught a method as claimed in claim 27, wherein the assigned imaginary addresses are selected so that instructions likely to coexist in the instruction cache at execution time will not be mapped to the same cache block (see Fig.2). Because the cache is direct mapped, the addresses assigned will not be mapped to the same cache block.
- Regarding claim 29, Faraboschi has taught a method as claimed in claim 27, wherein the compressed-form instructions are arranged to be stored in said program memory in one or more compressed sections (see Fig.2), the compressed-form instructions belonging to each section occupying one cache block of the processor's instruction cache when decompressed (see Col.4 lines 48-67 and Cots lines 29-32), and at least one compressed section also containing imaginary address information relating to the instructions of that section (152 ofFig.2, imaginary address is stored in code pointer). Here, the program memory contains compressed-form instructions (WOO- W56 of Fig.2) stored in a "compressed section" of the heap (see address 14000300 in heap of Fig. 2), which are uncompressed and stored in a cache block of the cache (see WOO in

row 040 of Fig.2).

- 11. Regarding claim 30, Faraboschi has taught a method as claimed in claim 29, but has not explicitly taught wherein said imaginary address information specifies the imaginary address at which a first one of the decompressed instructions corresponding to said at least one compressed section is to be considered to exists when the decompressed instructions are held in said instruction cache.
- 12. However, "Official Notice" is taken that *it* is well known that a program counter stores address information that points to the address of an instruction to be accessed in the instruction memory (see lines in the code pointer segment having addresses in Fig.2) and that address information could easily be stored with the instruction to allow for faster lookups in the memory just like a cache tag. One of ordinary skill in the art at the time of the invention would have recognized that by storing the address information along with the compressed instructions in the memory (110 ofFig.2), it would allow for faster lookups and enable easy setting of the cache tag when loading the cache with instructions form the memory. This information assigns the imaginary address of the first one of the decompressed instruction because the program counter (200 ofFig.3) points to the cache block where the instruction is to be stored and the location in memory where the instruction information is stored. Therefore, one of ordinary skill in the art would have found it obvious to store the imaginary address information along with the section in the memory, thereby allowing for faster lookups and shorter clock periods using simpler circuitry.
- 13. Regarding claim 31, Faraboschi has taught a method as claimed in claim 29, but has not explicitly taught wherein said imaginary address information is contained in only a first one of

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said compressed sections to be loaded.

14. However, "Official Notice" is taken that it is well known that a program counter stores address information that points to the address of an instruction to be accessed in the instruction memory (see Fig.2 where code pointer segments have addresses) and that address information could easily be stored with the instruction to allow for faster lookups in the memory just like a cache tag. However, in order to save space, only the location of the first entry of the section can be saved from which the other sections can be addressed using relative addressing. One of ordinary skill in the art would have recognized that by storing the address information along with the first one of the compressed sections in the memory, it would allow for faster lookups. savings in space as compared to storing the address information in all the sections, and enable easy setting of the cache tag when loading the cache with instructions from the memory. This information assigns the imaginary address of the decompressed instruction because the program counter (200 of Fig.3) points to the cache block where the instruction is to be stored and the location in memory where the instruction information is stored. Therefore, one of ordinary skill in the art would have found it obvious to store the imaginary address information along with the first one of the sections in the memory in order to allow for faster lookups and shorter clock periods using simpler circuitry.

- 15. Regarding claim 32, Faraboschi has taught a method as claimed in claim 29, wherein each said compressed section contains imaginary address information (152 of Fig.2) relating to the instructions belonging to the section concerned. Here, the code pointer contains imaginary address information relating to the compressed instructions belonging to the section concerned.
- 16. Regarding claim 33, Faraboschi has taught a method as claimed in claim 29, wherein the

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or each said compressed section further contains a decompression key (150 of Fig.2) for use by the processor to can)' out the decompression of the instructions belonging to said section (see Co1.6 lines 29-34).

- 17. Regarding claim 34, Faraboschi has taught a method as claimed in claim 33, wherein said sequence of original instructions of the program comprises preselected instructions (NOP instructions indicated by the empty locations in cache of Fig.2) that are not stored explicitly in any said compressed section (see 140 of Fig.2), and the decompression key (150 of Fig.2) of the or each said compressed section identifies the positions at which said preselected instructions exist are to appear in a decompressed sequence of instructions corresponding to the section (see Col.5 lines 4-13). Here, the NOP instructions are not stored in the main (compressed) memory.
- 18. Regarding claim 35, Faraboschi has taught a method as claimed in claim 34, wherein said preselected instructions are "no operation" instructions (see Col.5 lines 4-13).
- 19. Regarding claim 38, Faraboschi has taught a processor, for executing instructions of a program stored in compressed form (see Col.4 lines 45-46, 58-67) in a program memory (see 110 of Fig.3), each said compressed-form instruction having an imaginary address at which the instruction is considered to exist when held in decompressed form within the processor (see Col.5 lines 19-21), and imaginary address information from which the imaginary addresses assigned to the compressed-form instructions is derivable (see Fig.2, as well as Col.4 lines 5-8 and Col.5 lines 29-32), said processor comprising:
  - a. A program counter (132 ofFig.2), which identifies a position in said program memory (see Col.5lines 1-15 and Col.6lines 15-27),
  - b. An instruction cache (100 of Fig.3), having a plurality of cache blocks (see Fig.2),

- each for storing one or more instructions of said program in decompressed form (see Col.4 lines 5-8 and Col.5 lines 29-35),
- c. An imaginary address deriving unit operable to derive therefrom the imaginary address of at least a first one of the compressed-form instructions in said program (see Fig.2, as well as Col.4 lines 5-8 and Col.5 lines 29-32),
- d. A cache loading unit (204/210/212 ofFig.3), comprising a decompression section (210/212 ofFig.3), operable to perform a cache loading operation in which one or more compressed-form instructions are read from said position in the program memory identified by the program counter and are decompressed and stored in one of said cache blocks of the instruction cache (see Co1.5 lines 24-34 and Co1.6 lines 11-53), which cache block is determined by the imaginary address of said one or more compressed-form instructions being read from said position in the program memory (see Fig.2, as well as Col.4 line 48 Col.5line 21),
- e. A cache pointer (200 ofFig.3), which identifies a position in said instruction cache of an instruction to be fetched for execution (see Col.5 lines 19-21, 55-57),
- f. An instruction fetching unit (208/220 ofFig.3) which fetches an instruction to be executed from the position identified by the cache pointer (see Co1.51ines 36-40) and which, when a cache miss occurs because the instruction to be fetched is not present in the instruction cache, causes the cache loading unit to perform said cache loading operation (see Col.5 lines 40-50),
- g. An updating unit (206 ofFig.3) which updates the program counter (132 of Fig.2) and cache pointer (200 of Fig. 3) in response to the fetching of instructions so as

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to ensure that said position identified by said program counter is maintained consistently at the position in said program memory at which the instruction to be fetched form the *instruction* cache is stored in compressed form (see Col.5 lines 19-24 and Col.6 lines 11-53). Here, the program counter (132 of Fig. 2), which is comprised of a mask (150 of Fig. 2) and an offset (152 of Fig. 2), are updated to point to the current position in the program memory when performing an instruction fetch upon a cache miss (see Co1.6 lines 11-53). Thus, along with the updating of the cache pointer (see Co1.5lines 19-24), the position of the current instruction to be fetched from the instruction cache is maintained. Further, on a cache miss, the instruction address in the program counter (200 of Fig.3) is used to access the code pointer segment (130 ofFig.2) in program memory (see Col.6lines 11-16). The code pointer (152 of Fig.2) is then used to locate the position in the program memory of the next compressed section following the compressed section corresponding to the most-recently-accessed cache block (see Col.61ines 16-24). The position located in the compressed memory is considered the next compressed section because the compressed sections are arranged in

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20. Faraboschi has not explicitly taught wherein the program memory stores imaginary address information or an imaginary address deriving unit operable to read the imaginary address information stored in the program memory.

consecutive memory locations (see CoJ.6 lines 20-24).

21. However, "Official Notice" is taken that it is well known that a program counter stores address information that points to the address of an instruction to be accessed in the instruction

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memory (see Fig.2 where code pointer segments have addresses) and that address information could easily be stored with the instruction to allow for faster lookups in the memory just like a cache tag. One of ordinary skill in the art would have recognized that by storing the address information along with the compressed instructions in the memory (110 of Fig.2), it would allow for faster lookups and enable easy setting of the cache tag when loading the cache with instructions from the memory. Therefore, one of ordinary skill in the art would have found it obvious to store the imaginary address information along with the compressed instruction, thus allowing for faster lookups and shorter clock periods using simpler circuitry.

- 22. Regarding claim 39, Faraboschi has taught a processor as claimed in claim 38, wherein:
  - a. The compressed-form instructions are stored in the program memory in one or more compressed sections (see Fig.2), the compressed-form instructions belonging to each section occupying one of said cache blocks when decompressed (see Col.41ines 48-67 and Col.5 lines 29-32), and at least one section also contains imaginary address information relating to the instructions belonging to the section (see Fig.2). Here, the imaginary address information is stored in the code pointer (152 of Fig.2), and the program memory contains compressed-form instructions (WOO- W56 of Fig.2) stored in a "compressed section" of the heap (see address 14000300 in heap of Fig.2), which are uncompressed and stored in a cache block of the cache (see WOO in row 040 of Fig.2).
  - Said cache loading unit is operable, in said cache loading operation, to
     decompress and load into one of said cache blocks one such compressed section

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stored at the position in the program memory identified by the program counter (see Col.5 lines 24-34 and Col.6 lines 11-53).

- 23. Regarding claim 40, Faraboschi has taught a processor as claimed in claim 39, but has not explicitly taught wherein said imaginary address information of said at least one section specifies the imaginary address at which a first one of the decompressed instructions corresponding to the compressed section is considered to exist when the decompressed instructions are held in one of the cache blocks.
- 24. However, "Official Notice" is taken that it is well known that a program counter stores address information that points to the address of an instruction to be accessed in the instruction memory (see Fig.2 where code pointer segments have addresses) and that address information could easily be stored with the instruction to allow for faster lookups in the memory just like a cache tag. One of ordinary skill in the art would have recognized that by storing the address information along with the compressed instructions in the memory (110 of Fig.2), it would allow for faster lookups and enable easy setting of the cache tag when loading instructions from the memory. This information would specify the imaginary address of the first one of the decompressed instructions because the program counter (200 of Fig.3) points to the cache block where the instruction is to be stored and the location in memory where the instruction information is stored. Therefore, one of ordinary skill in the art would have found it obvious to store the imaginary address information along with the section in memory in order to provide for faster lookups and shorter clock periods using simpler circuitry.
- 25. Regarding claim 41, Faraboschi has taught a processor as claimed in claim 39, wherein said imaginary address information is contained in only a first one of said compressed sections to

be loaded (see Fig.2 and Col.4 lines 48-67 and Col.5 lines 29-32). Here, the imaginary address information is the mask (150 of Fig. 2) and the code pointer (152 of Fig.2), and the mask for a section is only stored in association with the first compressed section (see "mask 132" of Fig.2 for example).

- Regarding claim 42, Faraboschi has taught a processor as claimed in claim 39, wherein each said compressed section contains imaginary address information relating to the instructions belonging to the section concerned (see Fig.2 and Col.4 lines 48-67 and Col.5 lines 29-32). Here, the imaginary address information is the mask (150 of Fig.2) and the code pointer (152 of Fig.2), and the mask for a section is only stored in association with the first compressed section (see "mask 132" of Fig.2 for example).
- 27. Regarding claim 43, Faraboschi has taught a computer-readable recording medium storing a compressed program, said compressed program being adapted to be stored in a program memory of a processor (see *Col.4* lines 45-56) and comprising:
  - a. A sequence of compressed-form instructions derived from a corresponding sequence of original instructions (see Col.1 line 44 Col.2 line 22), the compressed-form instructions being adapted to be decompressed by the processor (see Col.4 lines 45-56) and cached in an instruction cache thereof prior to issuance (see Col.5lines 29-32).
  - b. Imaginary address information specifying an imaginary address assigned to at least one of said original instructions, being an imaginary address at which the original instruction is to be considered to exist when held in decompressed form in said instruction cache, whereby when the compressed-form instructions are

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decompressed (see Col.4 lines 45-56) and loaded by the processor into the instruction cache (see Col.5 lines 29-32). Here, although not explicitly taught, it is inherent that during the compilation and storing of the program, the original instructions must be assigned addresses. Thus, as the decompressed forms of the instructions are the same as the original form, the addresses will be the same.

- 28. Faraboschi has not explicitly taught wherein the processor can allocate the decompressed instructions such imaginary addresses based on said imaginary address in formation.
- 29. However, "Official Notice" is taken that it is well known that a program counter stores address information that points to the address of an instruction to be accessed in the instruction memory (see Fig.2 where code pointer segments have addresses) and that address information could easily be stored with the instruction to allow for faster lookups in the memory just like a cache tag. One of ordinary skill in the art would have recognized that by storing the address information along with the compressed instructions in the memory (110 of Fig.2), it would allow for faster lookups and enable easy setting of the cache tag when loading instructions from the memory. This information would specify the imaginary address of the first one of the decompressed instructions because the program counter (200 of Fig.3) points to the cache block where the instruction is to be stored and the location in memory where the instruction information is stored. Therefore, one of ordinary skill in the art would have found it obvious to store the imaginary address information along with the section in memory in order to provide for faster lookups and shorter clock periods using simpler circuitry.
- 30. Regarding claim 44, Faraboschi has taught a computer-readable recording medium as claimed in claim 43, wherein the assigned imaginary addresses are selected so that instructions

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likely to coexist in the instruction cache at execution time will not be mapped to the same cache block (see Fig.2). Because the cache is direct mapped, the addresses assigned will not be mapped to the same cache block.

- Regarding claim 45, Faraboschi has taught a computer-readable recording medium as claimed in claim 43, wherein the compressed-form instructions are arranged to be stored in the said program memory in one or more compressed sections (see Fig.2), the compressed-form instructions belonging to each section occupying one cache block of the processor's instruction cache when decompressed (see Col.4 lines 48-67 and Col.5 lines 29-32), and at least one compressed section also containing imaginary address information relating to the instructions of that section (152 of Fig.2, imaginary address is stored in code pointer). Here, the program memory contains compressed-form instructions (WOO-W56 ofFig.2) stored in a "compressed section" of the heap (see address 14000300 in heap of Fig.2), which are uncompressed and stored in a cache block of the cache (see WOO in row 0400fFig.2).
- 32. Regarding claim 46, Faraboschi has taught a computer-readable recording medium as claimed in claim 45, but has not explicitly taught wherein said imaginary address information specifies the imaginary address at which a first one of the decompressed instructions corresponding to said one compressed section is to be considered to exist when the decompressed instructions are held in the same instruction cache.
- 33. However, "Official Notice" is taken that it is well known that a program counter stores address information that points to the address of an instruction to be accessed in the instruction memory (see Fig.2 where code pointer segments have addresses) and that address information could easily be stored with the instruction to allow for faster lookups in the memory just like a

cache tag. One of ordinary skill in the art would have recognized that by storing the address information along with the compressed instructions in the memory (110 of Fig.2), it would allow for faster lookups and enable easy setting of the cache tag when loading instructions from the memory. This information would specify the imaginary address of the first one of the decompressed instructions because the program counter (200 of Fig.3) points to the cache block where the instruction is to be stored and the location in memory where the instruction information is stored. Therefore, one of ordinary skill in the art would have found it obvious to store the imaginary address information along with the section in memory in order to provide for faster lookups and shorter clock periods using simpler circuitry.

- Regarding claim 47, Faraboschi has taught a computer-readable recording medium as claimed in claim 45, but has not explicitly taught wherein said imaginary address information is contained in only a first one of the said compressed sections to be loaded.
- 35. However, "Official Notice" is taken that it is well known that a program counter stores address information that points to the address of an instruction to be accessed in the instruction memory (see Fig.2 where code pointer segments have addresses) and that address information could easily be stored with the instruction to allow for faster lookups in the memory just like a cache tag. One of ordinary skill in the art would have recognized that by storing the address information along with the compressed instructions in the memory (110 of Fig.2), it would allow for faster lookups and enable easy setting of the cache tag when loading instructions from the memory. This information would specify the imaginary address of the first one of the decompressed instructions because the program counter (200 of Fig.3) points to the cache block where the instruction is to be stored and the location in memory where the instruction

information is stored. Therefore, one of ordinary skill in the art would have found it obvious to store the imaginary address information along with the section in memory in order to provide for faster lookups and shorter clock periods using simpler circuitry.

- 36. Regarding claim 48, Faraboschi has taught a computer-readable recording medium as claimed in claim 45, wherein each said compressed section contains imaginary address information (152 ofFig.2) relating to the instructions belonging to the section concerned. Here, the code pointer contains imaginary address information relating to the compressed instructions belonging to the section concerned.
- 37. Regarding claim 49, Faraboschi has taught a computer-readable recording medium as claimed in claim 45, wherein the or each said compressed section further contains a decompression key (150 ofFig.2) for use by the processor to carry out the decompression of the instructions belonging to the said section (see Co1.6 lines 29-34).
- Regarding claim 50, Faraboschi has taught a computer-readable recording medium as claimed in claim 49, wherein said corresponding sequence of original instructions includes preselected instructions (NOP instructions indicated by the empty locations in cache of Fig. 2) that are not stored explicitly in any said compressed section (see 140 ofFig.2), and the decompression key of the or each said compressed section identifies the positions at which said preselected instructions exist are to appear in a decompressed sequence of instructions corresponding to the section (see Co1.S lines 4-13). Here, the NOP instructions are not stored in the main (compressed) memory.
- 39. Regarding claim 51, Faraboschi has taught a computer-readable recording medium as claimed in claim 50, wherein said preselected instructions are "no operation" instructions (see

Co1.5 lines 4-13)

- 40. Claim 36 is rejected under 35 U.S.C. 103(a) as being unpatentable over Faraboschi et al., U.S. Patent No. 5,870,576, in view of Tannenbaum, Structured Computer Organization.
- Regarding claim 36, Faraboschi has taught a computer-readable recording medium storing a computer program which carries out a method of compressing a processor program to be executed by a process, the processor being operable to decompress compressed-form instructions stored in a program memory (110 of Fig.3, also see Col.4 lines 45-46) and to cache the decompressed instructions in an instruction cache prior to issuing them (see CoL5 lines 29-32), the computer program comprising:
  - A converting portion which converts a sequence of original instructions of the processor program into a corresponding sequence of such compressed-form instructions (see Col.1 line 44 - Col2 line 22),
  - b. An assigning portion which assigns such original instructions imaginary addresses according to said sequence thereof, the assigned imaginary addresses being imaginary address at which the instructions are to be considered to exist when held in decompressed form in said instruction cache of the processor. Here, although not explicitly taught, it is inherent that during the compilation and storing of the program, the original instructions must be assigned addresses. As the decompressed forms of the instructions are the same as the original form, the addresses will be the same.
- 42. Faraboschi has not explicitly taught wherein the method further comprises an outputting portion which outputs a compressed program storable in said program memory and comprising

the compressed-form instructions together with imaginary address information specifying said assigned imaginary address of at least one said original instruction so that, when the compressed-form instructions are decompressed and loaded by the processor into the instruction cache, the processor can allocate the assigned imaginary address to the decompressed instructions based on said imaginary address information: Also, Faraboschi has not taught wherein the instructions on a computer-readable medium carry out the method of the invention as claimed.

- 43. However, "Official Notice" is taken that it is well known that a program counter stores address information that points to the address of an instruction to be accessed in the instruction memory (see Fig.2 where code pointer segments have addresses) and that address information could easily be stored with the instruction to allow for faster lookups in the memory just like a cache tag. One of ordinary skill in the art would have recognized that by storing the address information along with the compressed instructions in the memory (110 of Fig.2), it would allow for faster lookups and enable easy setting of the cache tag when loading instructions from the memory. This information would specify the imaginary address of the first one of the decompressed instructions because the program counter (200 of Fig.3) points to the cache block where the instruction is to be stored and the location in memory where the instruction information is stored. Therefore, one of ordinary skill in the art would have found it obvious to store the imaginary address information along with the section in memory in order to provide for faster lookups and shorter clock periods using simpler circuitry.
- 44. Furthermore, Tannenbaum has taught that any instruction executed by hardware can also be simulated in software (see Tannenbaum, p.ll, para. 4, lines 1-2). He also has taught that hardware is generally immutable (see first para. after sec. 1.4 header), while software allows for

more rapid change (see Tannenbaum, p.ll, para. 4, lines 1-2). One of ordinary skill in the at.1 at the time of the invention would have been motivated to convert Faraboschi to software, i.e. instructions on a machine-readable medium because Tannenbaum has taught that hardware is generally immutable while software allows for more rapid changes. Therefore, one of ordinary skill in the art would have found it obvious to modify Faraboschi to be instructions recorded on a machine readable medium in the manner suggested by Tannenbaum in order to allow for ease of correction of mistakes and/or an ease of addition of new functionality.

## Response to Arguments

45. Applicant's arguments filed 30 September 2005have been fully considered but they are not persuasive. Applicant argues in essence on pages 2-5

The address management method in the present invention is effectively the opposite of that used in Faraboschi Fig. 2. In the present invention, the program counter PC points directly to the location in the program memory at which the next section of compressed-form instructions is stored. The processor reads the imaginary address information from one of the sections, or optionally from each of the sections, and uses this information to assign imaginary addresses to the decompressed instructions. Thus, in the present invention, the imaginary address information is stored in the program memory and retrieved form it using a program counter which points to the compressed sections one after the next, whereas in Faraboschi Fig. 2, the imaginary addresses originate inside the processor and are exported from the processor (in the form of the program

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counter) to access the code pointers that are needed to locate the compressed-form instructions.

- 46. This has not been found persuasive. The majority of the assertions in the above quoted paragraph are not found in the majority of the independent claims. Except for claim 38, the independent claims do not contain any language regarding the program counter PC, reading the imaginary address information from one of the sections or each of the section, and retrieving the imaginary address information from program memory using a program counter which points to the compressed sections one after the next. Without any recitation of these supposed limitations explicitly in the claim, these limitation will not be read upon the claims. Also, the arguments seem to be alluding to the fact that 1) the program counter retrieves compressed instructions that are decompressed and stored in an instruction cache where a separate pointer traverses the cache for instructions to be fetched and 2) the imaginary addresses originate outside of the processor. Claim 38 has language which comes close to the limitations alluded to in the arguments, but does not explicitly contain or allude the limitation about the imaginary addresses originating outside of the processor. In response to applicant's argument that the references fail to show certain features of applicant's invention, it is noted that the features upon which applicant relies (i.e., see above) are not recited in the rejected claim(s). Although the claims are interpreted in light of the specification, limitations from the specification are not read into the claims. See In re Van Geuns, 988 F.2d 1181, 26 USPQ2d 1057 (Fed. Cir. 1993).
- 47. Faraboschi has taught most of what is claimed in claim 38. Referring to Figure 2 and Figure 3 of Faraboschi, the program counter 200 of Figure 3 is similar to the claimed cache pointer, since it points to the instruction in the cache to be executed. The code pointer segment

and code heap segment are similar to the claimed program counter, since they point to the location of the actual instruction, e.g. they are the imaginary address information of the instruction. Faraboschi is not clear that the code pointer segment and code heap segment are stored in the cache, e.g. the imaginary address information, is stored in the cache, but it is alluded to in Figure 3 with the cache tags 120, which are the code pointer segment and the code heap segment as shown in Figure 2, being shown next to the instruction cache 100. However, it is very well-known in the art that cache tags and that type of information is frequently stored with the instructions in the instruction cache and why it is done. Consequently, Official Notice was taken.

48. Applicant argues in essence on pages 5-6

The distinction between the prior art in the present invention is a significant difference because with the present invention, a processor can perform decompression of a compressed program "on the fly", i.e., during the execution of the program. The present invention solves a problem not addressed by the cited references, even considering the Examiner's Official Notice, and addresses a long-felt need, i.e., decompression of a compressed program on the fly in an inventive way...

49. This has not been found persuasive. Whether or not an invention solves a separate problem from the references cited is irrelevant to whether or not the references meet the claim limitations. The question is whether the reference still meet the claim limitations. Also, addressing a long felt need must be done via a 1.132 Affidavit. A simple statement that a long felt need has been met, such as that found in Applicant's arguments, is not enough to prove

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and/or assert that a long-felt need has been met.

#### Conclusion

- The prior art made of record and not relied upon is considered pertinent to applicant's disclosure as follows. Applicant is reminded that in amending in response to a rejection of claims, the patentable novelty must be clearly shown in view of the state of the art disclosed by the references cited and the objections made. Applicant must also show how the amendments avoid such references and objections. See 37 CFR § 1.111(c).
  - a. Auerbach et al., U.S. Patent Number 6,199,126, has taught an "on the fly" decompression mechanism for instructions and data.
- 51. THIS ACTION IS MADE FINAL. Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).
- A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the mailing date of this final action.
- 53. Any inquiry concerning this communication or earlier communications from the examiner should be directed to Aimee J. Li whose telephone number is (571) 272-4169. The examiner can normally be reached on M-T 7:30am-5:00pm.

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- Any inquiry concerning this communication or earlier communications from the examiner should be directed to Aimee J. Li whose telephone number is (571) 272-4169. The examiner can normally be reached on M-T 7:30am-5:00pm.
- 53. If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Eddie Chan can be reached on (571) 272-4162. The fax phone number for the organization where this application or proceeding is assigned is 703-872-9306.
- 54. Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications

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may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free).

AJL

Aimee J. Li

06 December 2005

EDDIE CHAN

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